## HISTORICAL MUSEUM OF GDAŃSK

VISUAL IDENTITY GUIDELINES

V1.1

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**VOL. II**CONSTRUCTION

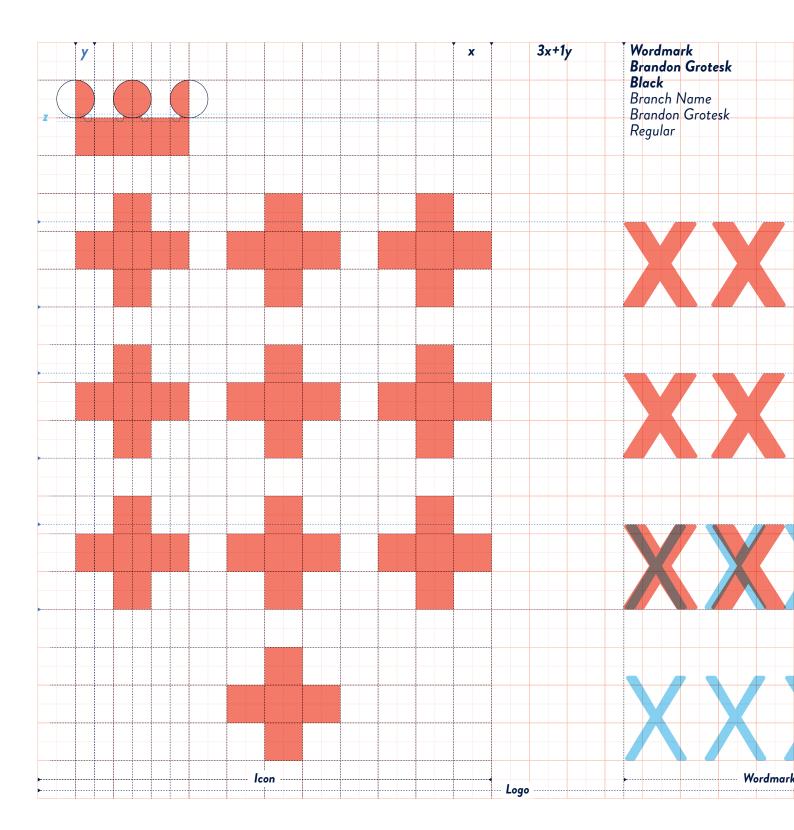
THE IDENTITY STRUCTURE

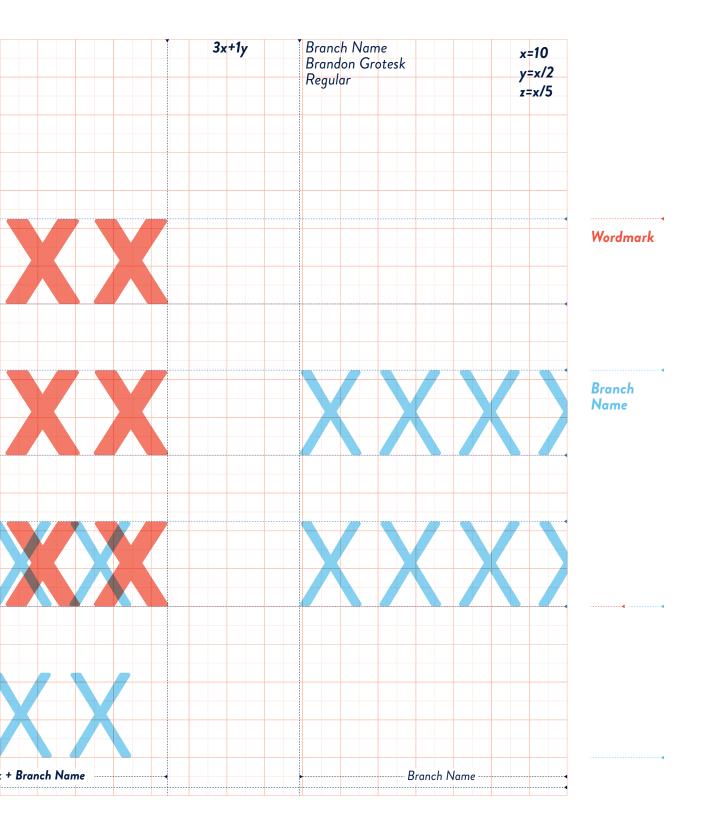


The logo is the most visible element in the identity — an instantly recognizable symbol of the Museum. Therefore it's important to use the Logo exactly as specified in these guidelines.

This document illustrates how to use the new identity and its visual and graphic components consistently. It includes directions on how to use the logo, colors and typeface and additional graphics. It ensures consistency, integrity and coordinated application of the new identity through all communications and products.

Historical Museum of Gdańsk visual identity guidelines are essential for a coherent communication. Enabling the confident use of all identity resources. Consistent and accurate use of the guidelines is key to create a strong, recognizable Historical Museum of Gdańsk identity.





The Museum logo is the result of a combination of the wordmark and its icon.

The infographic shows the icon construction, the distance between icon and wordmark, typography and all the guidelines necessary for the logo's correct construction.

Historical Museum of Gdańsk (main wordmark) typography is Brandon Grotesque Bold. For the Museum branches it should be used Brandon Grotesque Regular.

All text should be in capital letters.

#### Minimum size

The logo should not be used below 5mm width or when its graphic integrity is compromised.



#### Primary A Lockup

 ${\sf Polish}$ 



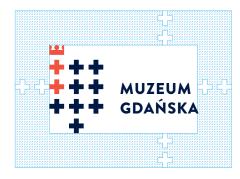
#### Primary B Lockup

Polish



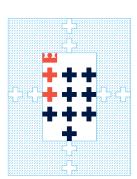
#### Primary C Lockup

Polish



#### Icon

When using the icon apply the same minimum margin.



#### Primary A Lockup

English



#### Primary B Lockup

English



#### Primary C Lockup

English



The exclusive zone guarantees the legibility and impact of the logo by creating clear space from the competing visual elements.

This zone should be considered as the minimum distance.

If possible it should be given to the logo even more space to communicate.

Generous negative space allows the attention to focus on the logo. The minimum amount of clear space should be used as illustrated.

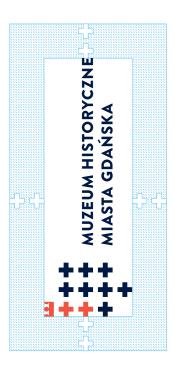
#### Secondary Lockup

 ${\sf Polish}$ 



#### Vertical Lockup Polish





Two options were created for the logo vertical use.

In the primary version only the wordmark rotates -90°, keeping the same distance from the icon as specified in the construction page. In the secondary version the logo rotates -90°.

These rules also apply for all the Branch lockup versions.

Secondary Lockup  ${\sf English}$ 



Vertical Lockup English





#### Branch Lockup

 ${\sf Polish}$ 



#### Secondary Branch A Lockup

#### Polish

This secondary version can be used when branch enhancement is necessary for a specific purpose.



#### Secondary Branch B Lockup

 ${\sf Polish}$ 



#### **BRANCH LOCKUPS** & EXCLUSIVE ZONE

Branch Lockup English

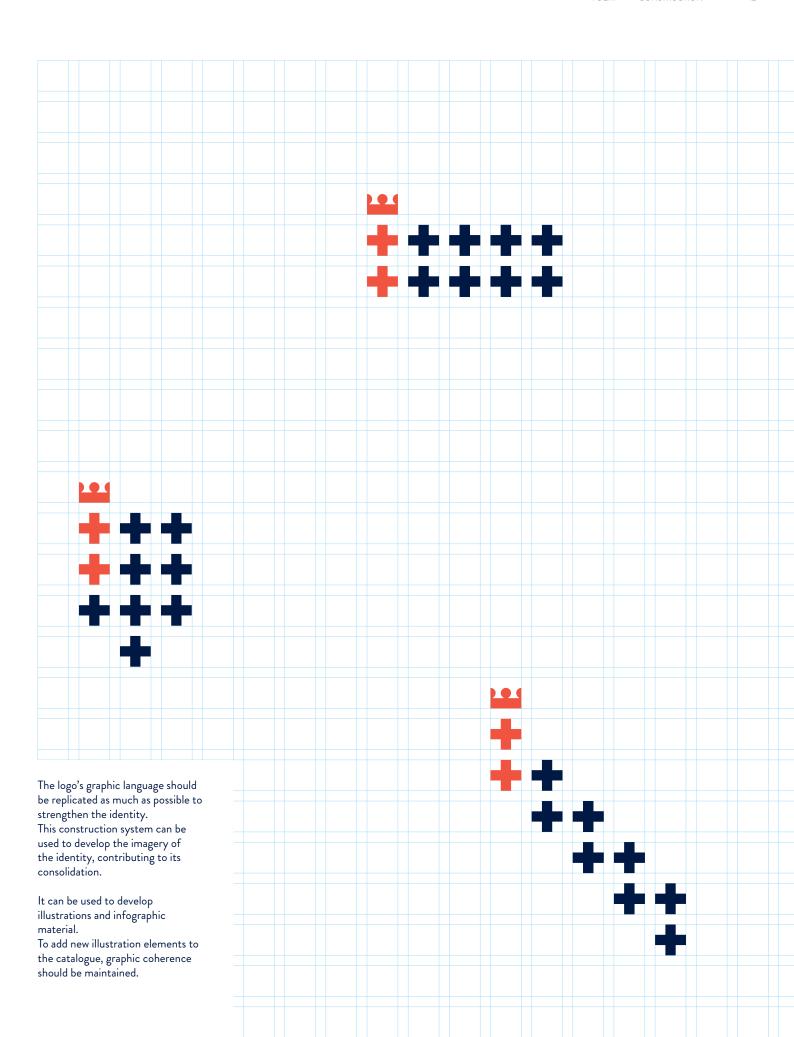


Secondary Branch A Lockup English



Secondary Branch B Lockup English

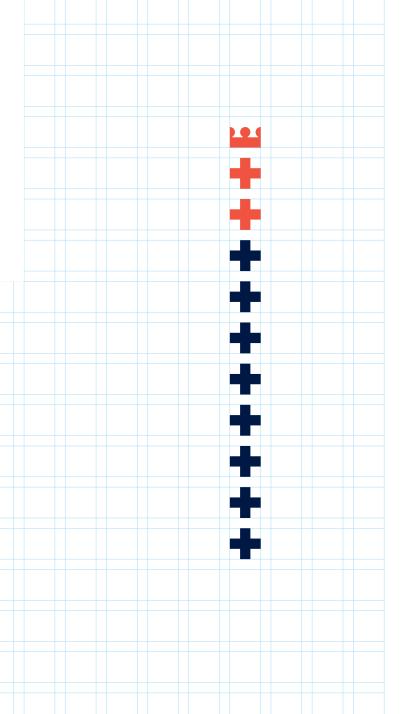




THE HISTORICAL
MUSEUM OF GDAŃSK
LOGO CONSTRUCTION
IS THE CORE PIECE
TO ELABORATE AND
ILLUSTRATE DIFFERENT
ASPECTS OF THE
COMMUNICATION
SYSTEM.

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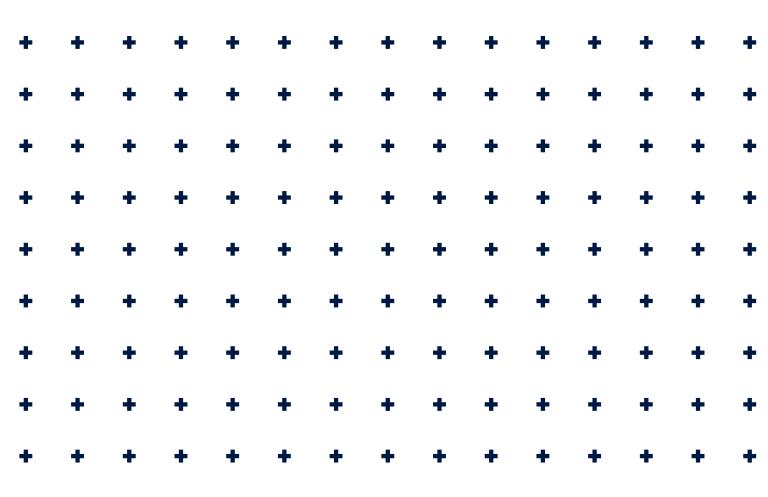


In this page are represented some possibilities of the logo versions that can assume a more liquid presence with new shapes, creating new meanings. These examples should not substitute the logo.

This compositions use only the number of pieces used in the icon, but new and more complex illustrations can be created using more crosses.

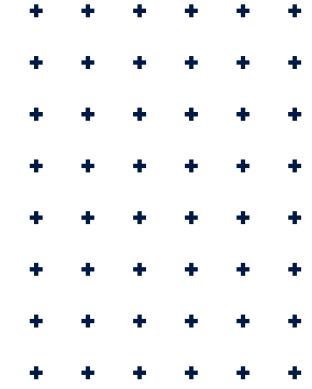
To create new illustrations always use the metric system.

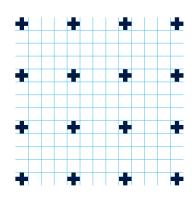
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The pattern construction system is created by replicating the cross element. Its elaboration should always use the metric grid. The pattern uses the same color scheme of the logo.

It can also be added the symbol of Gdańsk (crown + 2 crosses) to the pattern, using the same metric. Its layout position is not fixed, but the lockup (3 vertical pieces) should be respected as well as the established color combination.





#### VISUAL IDENTITY

Colors are also an important and defining characteristic of the Historical Museum of Gdańsk personality. Two colors comprise the Museum identity. Bright Red, the recognizable historic color of Gdańsk and Deep Blue the color of the sea that also defines the city. Two contrasting and distinct colors but also complementary. Bright red a fresh, captivating, young and encouraging and Deep blue a more corporate and serious color.

# **Bright Red**Pantone Warm Red

cmyk 000 · 083 · 080 · 000 rgb 255 · 088 · 090 html F7403A ral 3028 oracal 032 Deep Blue Pantone 289 cmyk 100 · 076 · 012 · 068 rgb 000 · 034 · 068 html 002C77

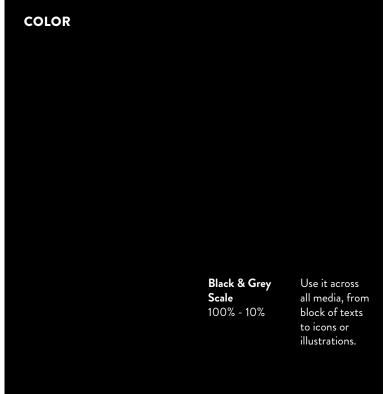
ral 5011 oracal

90%
80%
70%
60%
50%
40%
30%

90% 80% 70% 60%

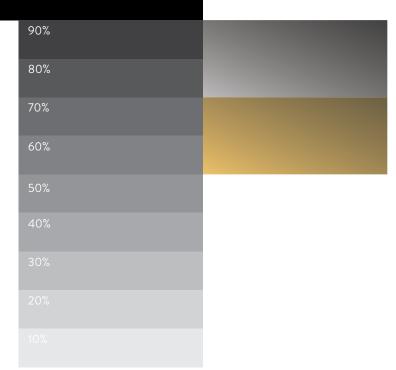
The main logotype should, as often as possible, be presented with the main colors.

Bright red and Deep blue can be used across all media from the website to a business card. These two colors should also be used as backgrounds to increase recognition.



#### White

White area and clear space is an extremely important piece of the Museum's color identity, use it abundantly.



#### Mettallics

For special cases the logo can also be used in a more distinct approach, for instance, a metallic hot foil in gold or silver.
Pantone Metallic Silver 877 and the Gold 876 are also an option.

#### **Auxiliary colors**

In a first phase to raise the new identity awareness the communication should focus on using the two main colors In a second phase new colors can be added to reinforce the communication.

To create new colors, the combination should be harmonious with Bright red and Deep blue. These auxiliary colors should only be used for illustrations and second layer communications and never on the logotype or main corporate materials.

Color

Full color version of the logo should be used as much as possible.



### ${\bf Monochrome}$

In some cases, a full color logo may not be possible due to technical limitations in printing or poor legibility. For these instances use the grey scale version or a one-color black or white logo.



**Grey Scale** 

100% Black and 50% Black



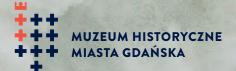












MUZEUM HISTORYCZNE MIASTA GDAŃSKA



With background images always guarantee the logo legibility and visibility.
Use the correct color version of the logo depending on the background brightness, contrast or color.
Avoid using the logo in a less clear







## **COLOR**BACKGROUND COLOR





BRIGHT RED AND DEEP BLUE BACKGROUNDS PLAY AN IMPORTANT PART IN THE VISUAL COMMUNICATION SYSTEM OF HISTORICAL MUSEUM OF GDAŃSK AND THEY SHOULD BE USED ABUNDANTLY. It should be guaranteed that the two main colors maintain contrast in colored backgrounds, if not possible substitute with white.

Primary typeface Brandon Grotesque A functional look with a warm touch.

Brandon Grotesque is a sans serif type family of six weights plus matching italics. It was designed by Hannes von Döhren in 2009/10, influenced by the geometric style sans serif typefaces.

The logo's wordmark consists of Brandon Grotesque Black for the Museum's name and Brandon Grotesque Regular for the branches. All elements in the word are written in capital letters.

Brandon Grotesque should be used, as often as possible, for all stationary materials, promotional supports, titles, small text blocks and slogans.

Brandon Grotesque includes: Thin, Light, Regular, Medium, Bold and Black weights. The primary typeface should be used across all mediums, always taking legibility in consideration.

Brandon

Light

Grotesque

AaBbCcDdEeFfGgHhliJjKk

LIMmNnOoPpQqRrSsTtUu

Aa Ąą Bb Cc Ćć Dd Ee Ęę Ff Gg Hhli Jj KkLlŁłMmNnŃnOoÓoPpRrSsŚś

**VvWwXxYyZz** 

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**ÒÓÔÕÖØŒŠÙÚÛÜÝŸŽÐÞ** 

Brandon

Regular

Grotesque

AaBbCcDdEeFfGgHhIiJjKkLIMmNnOoPpQqRrSsTtUu  $V_vW_wX_xY_yZ_z$ AaĄąBbCcĆcDdEeĘęFfGgHhliJj KkLlŁłMmNnŃńOoÓóPpŘrSsŚś TtUuWwYyZzŹźŻż &#€\$¢£f¥0123456789<sup>123</sup> ΔΩδ[ΣΠπμ¤-+×÷=≠±√^<> ≤>~≈\$¬∞ℓ° àáâãäåææçèéêëïíiilłñò óôõöøœœššßùúûüýÿžðþ ÀÁÂÃÄÅÆÆÇÐÉÉÉËÌÍĨÏŁÑ

ÒÓÔÕÖØŒŠÙÚÛÜÝŸŽĐÞ

System

typeface

Árial

Brandon Grotesque

Brandon

Medium

Grotesque

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abc  $\mathsf{ABC}$ 123

Brandon Grotesque Bold

abc **ABC** 123

Web **Typeface** Roboto

Roboto is a free Sans Serif Typeface, designed by Christian Robertson for Google. Roboto should be used if Brandon Grotesque is not available primarily in digital supports namely the Historical Museum of Gdańsk website and all its digital products.

abc **ABC** 123

Arial should only be used when the primary font isn't available and only when system fonts are mandatory (for instance, emails).

abc **ABC** 123



Do not distort or warp the Logo in any way.



Plain colors are part of the identity structure, don't use gradients in the logo or in the communication system.







Brandon Grotesque is the typography used in the wordmark don't replace it.



Do not use other colors on the logo.







Do not add extra elements to the logo.



Do not manipulate the elements of the icon.







Do not use the branch name without the main wordmark.



Do not outline the logo.







Do not change the positions of the logo elements.



Do not use gloss effects on the logo.







Do not use effects such as drop shadows, bevels or emboss in the logo.



Do not rotate the logo; use only the horizontal and vertical versions.





It is important to use the logo as described in these guidelines, to preserve its consistency, integrity and create a stronger identity. In these pages are some examples of the logo's possible misuse and likely mistakes.

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